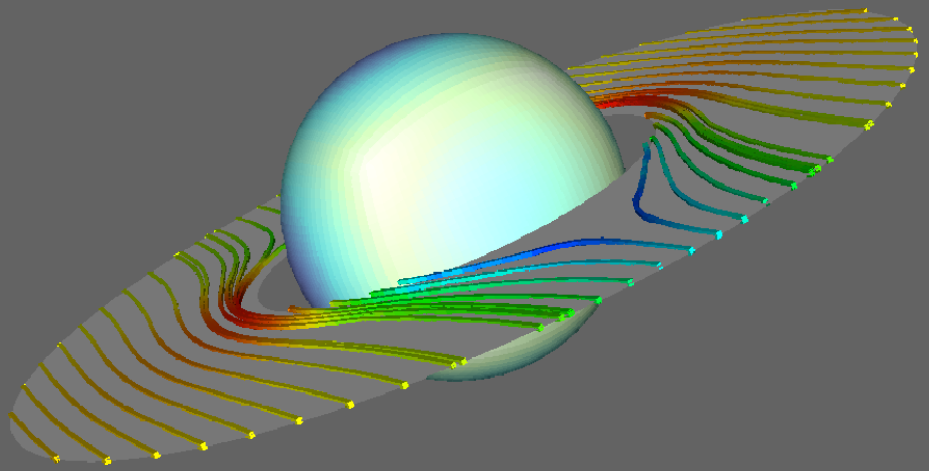


Code_Saturne: latest news and prospects

Code_Saturne development team

1

Recent releases of *Code_Saturne*

Recent releases and validation

Code_Saturne version 1.2 (stable and validated)

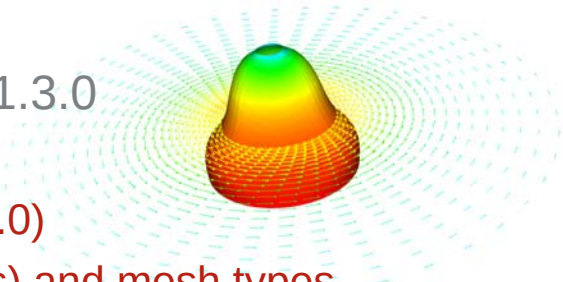
- may 2007: release of version 1.2.4
  - identical to version 1.2.3
  - porting on Itanium architecture (Platine cluster of CCRT)

Code_Saturne version 1.3 (development version)

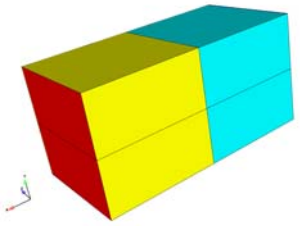
- march 2007: release of development version 1.3.f
  - downloadable from the EDF website
- july 2007: tagging of development version 1.3.0
  - start of comprehensive validation campaign
  - unstable version not posted on the internet
- november 2007: tagging of development version 1.3.1
  - no new features with respect to version 1.3.0
  - correction of problems detected during first phase of validation
  - start of second phase of validation
  - to be posted on the internet as “beta” version
  - **source CD available at the *Code_Saturne* Users Meeting**
- february 2008: scheduled release of fully validated version 1.3.2

Validation campaign

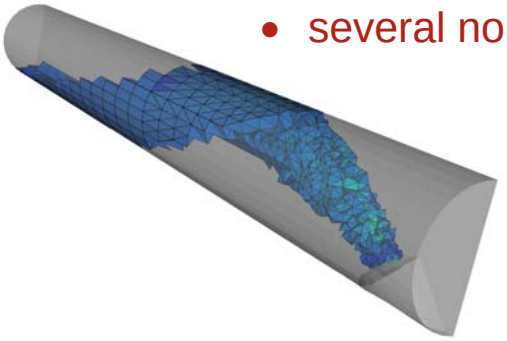
Validation of *Code_Saturne* version 1.3 (9 man.month!)

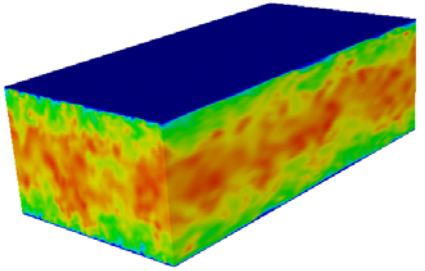


- july-october 2007: 1st phase – validation of version 1.3.0
  - 29 test cases
  - more than 200 calculations for first phase (1.3.0)
  - wide range of mesh sizes (4 to 2 000 000 cells) and mesh types
  - wide range of calculation size
  - validation of new features and non-regression tests
  - tests on every available computer architecture
  - tests on every available specific physics



- november 2007: start of 2nd phase – validation of corrected version 1.3.1
  - all configurations tested again
  - all cases showing problems with 1.3.0 retested
  - several non-regression cases retested





Code_Saturne open source practical info

Distribution of *Code_Saturne*

- **GPL licence**, LGLP for auxiliary libraries (BFT and FVM)
- download page **http://rd.edf.com/code_saturne**
- downloadable versions:
  - 1.3.f beta version currently available
  - 1.3.1 on website in december 2007
  - 1.3.2 fully validated version in february 2008

Contact and support around *Code_Saturne*

- contact and support address **saturne-support@edf.fr**
- **forum and bug tracker** under development for plugging for new website
- annual Users Club meeting in Chatou
- mailing list: 174 members outside EDF in november 2007
- **initial training sessions** in march and november

External development integration

- any useful external contribution welcome
- any contribution given for integration will be under EDF's copyright
- contributors will be clearly mentioned in the author's list
- *Code_Saturne* is a trademark property of EDF

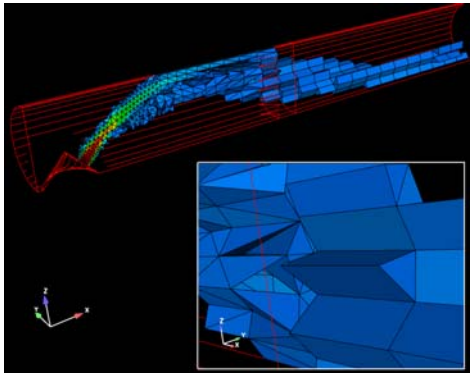
2

New features in *Code_Saturne* 1.3

Last year's main « new features » in version 1.3

Plugging of *Code_Saturne* to the FVM library

- direct post-processing from the Kernel
  - fully parallel
  - optional discard/tessellation of polygons and polyhedra
  - advanced user defined post-processing
- direct coupling to SYRTHES from the Kernel
  - fully parallel
  - automatic post-processing of the interface mesh



Easier usage of *Code_Saturne*

- GUI extended to advanced numerical parameters
- unified launch script, install script
- simplified listing management
- optimisation to High Performance Computing and massively parallel
- automatic post-processing of hydrodynamic forces at the boundaries

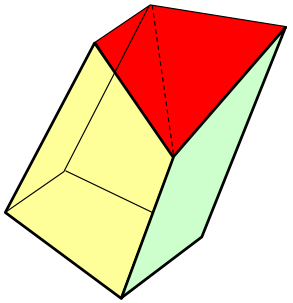
New methods and modules

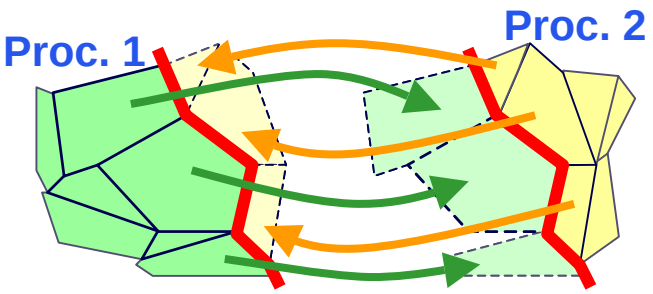
- Matisse engineering module
- ALE method for deformable meshes, internal coupling for fluid/structure interaction

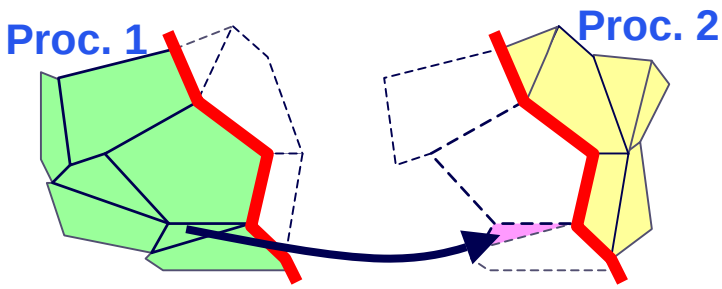
Software and structure characteristics

Preprocessor: the module formerly known as « Envelope »

- further elements transferred to FVM for parallel treatment
  - mesh quality measurements
  - tessellation of non-plane internal or boundary faces
  - creation of parallel/periodic halo cells
  - creation of extended neighbourhood connectivity
  - **50% decrease in memory size** with respect to version 1.2
- inner optimisation on integer management
  - current limit due to array indices: 130 000 000 cells (32 bit integers)







Software and structure characteristics

Optimisation for High Performance Computing

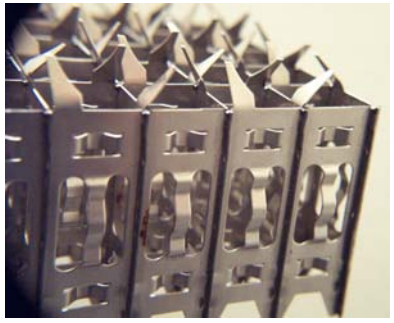
- compliance with BLAS libraries
  - easy link and automatic usage of BLAS libraries when available
- optimisation of communications
  - limitation and grouping of MPI commands
  - reorganised and optimised writing of restart files
- benchmark mode
  - automatic calculation of CPU time for basic operations
  - testing of BLAS libraries efficiency

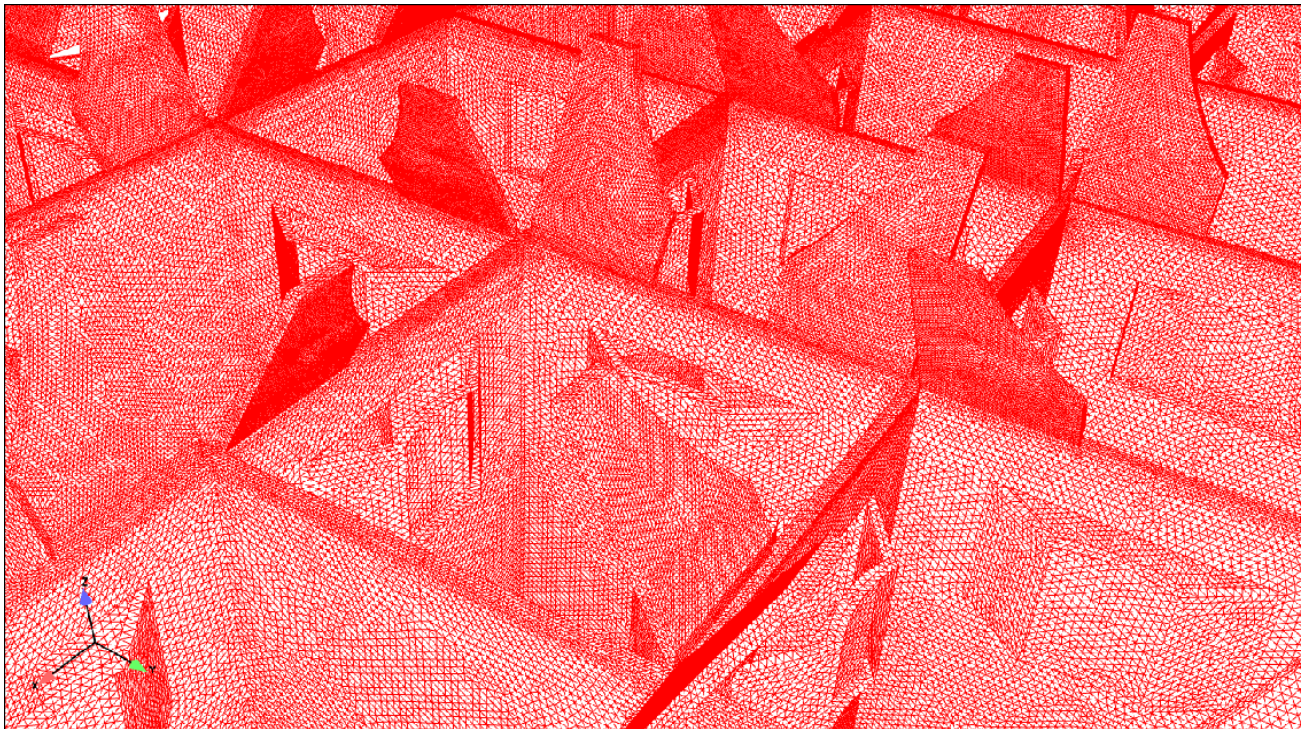
- file management adapted to large number of processors
  - one listing per calculation by default
  - error files generated only by the processors that experience the error
  - « enveloppe_vers_solver* » files grouped in a sub-directory

Software and structure characteristics

Optimisation for High Performance Computing

- Current frontier (preprocessor): 130 000 000 cells
- Current highest computation: 100 000 000 cells (cf. dedicated presentation)

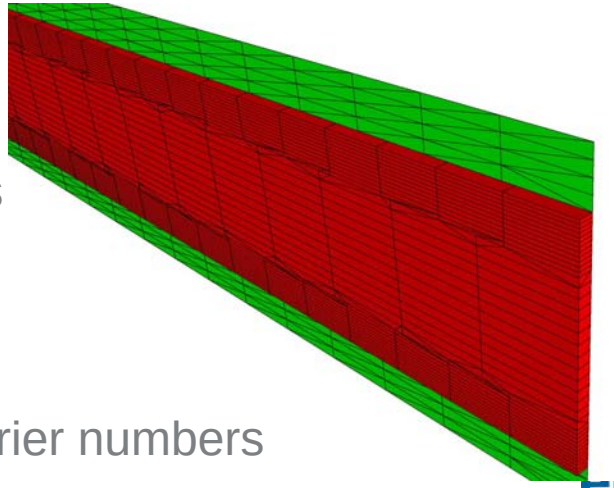




Software and structure characteristics

FVM selector capabilities

- easy selection of cells, internal faces or boundary faces
- integrated routines GETCEL, GETFAC, GETFBR
  - GETxxx(expression,NLELT,LSTELT) → list LSTELT of the NLELT elements satisfying the « expression »
  - expression = combination of colour references, group references and geometrical conditions, with « or », « and » and « not » operators
  - e.g.: **(1 or 2) and (not paroi6) and (X>=2 or Y<1)** → elements of colour 1 or 2, that do not belong to group « paroi6 » and with coordinates X larger than 2 and Y lower than 1



Coupling with SYRTHES

- full compliance with 2D SYRTHES calculations
- NB: **SYRTHES open source now!**

Post-processing

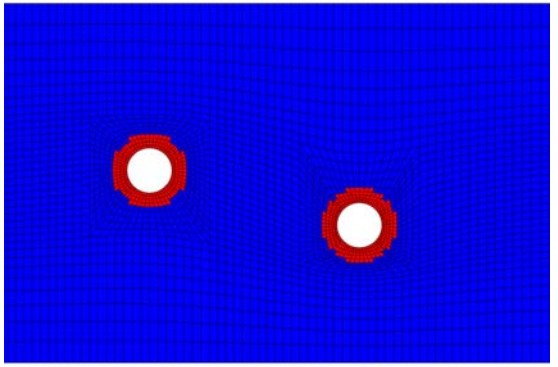
- automatic post-processing of Courant and Fourier numbers

Algorithmic features

Steady-state algorithm

- **faster convergence** for steady-state cases
- no dependence of solution on time step
- use with caution in presence of strong gravity effects

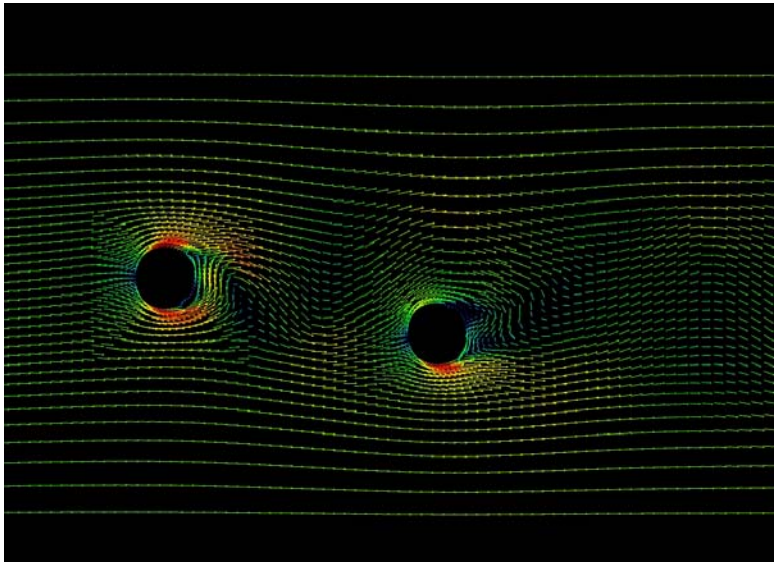
Internal coupling with moving solid structures

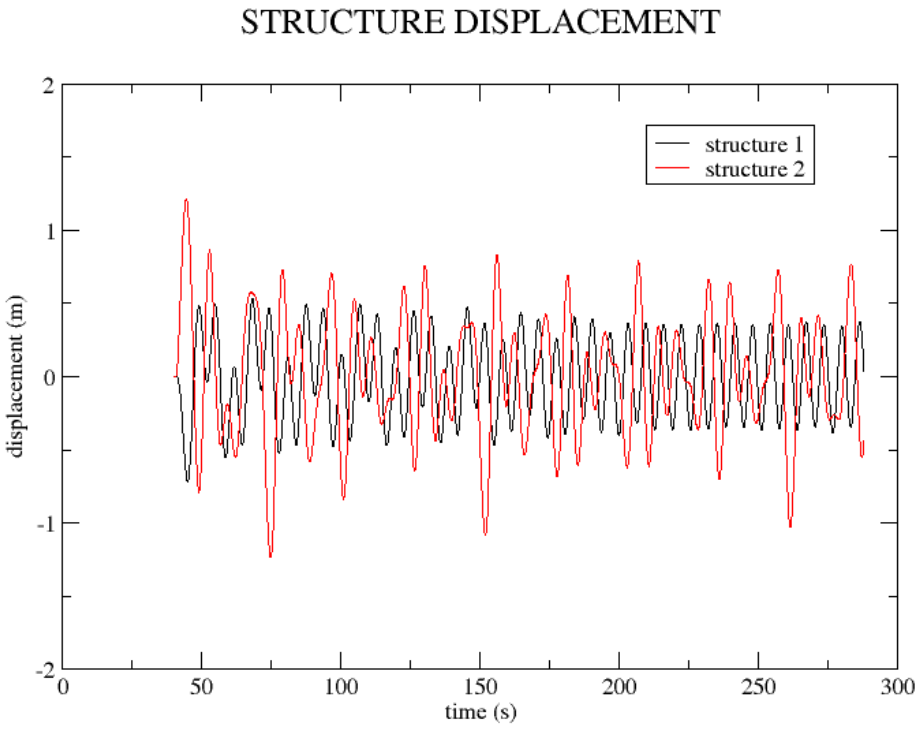


- **stabilised Newmark scheme** for structure displacement
- **extrapolated displacement prediction** (explicit synchronous or asynchronous)
- compliance with **second order in time** and velocity/pressure sub-iterations (useful for LES)
- **orthotropic mesh viscosity** to limit mesh distortion
- automatic writing of time evolution of force, displacement, velocity and acceleration for each structure

Algorithmic features

Channel flow with two oscillating cylinders





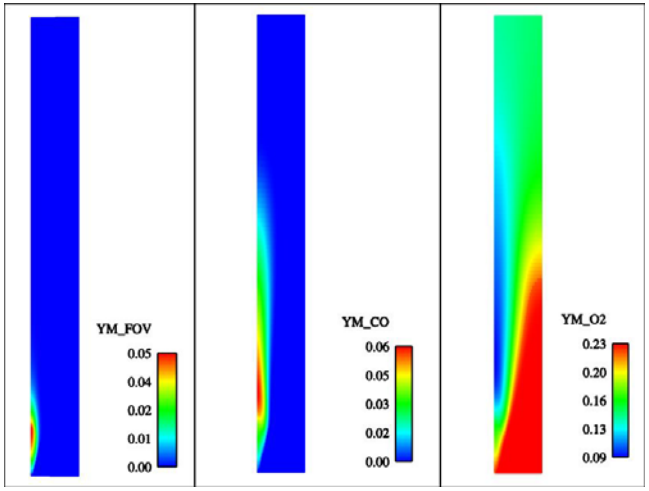
Physical models

Heavy fuel oil combustion

- integrated but not validated

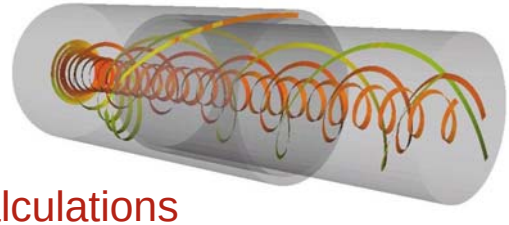
Pulverised coal combustion

- restructured
- coal humidity taken into account



Lagrangian particle tracking

- compliant with periodic boundary conditions
- advanced particle/wall interaction
  - van der Waals forces
  - particle slugging
- easier statistics control
  - prepared averages and root mean squares calculations



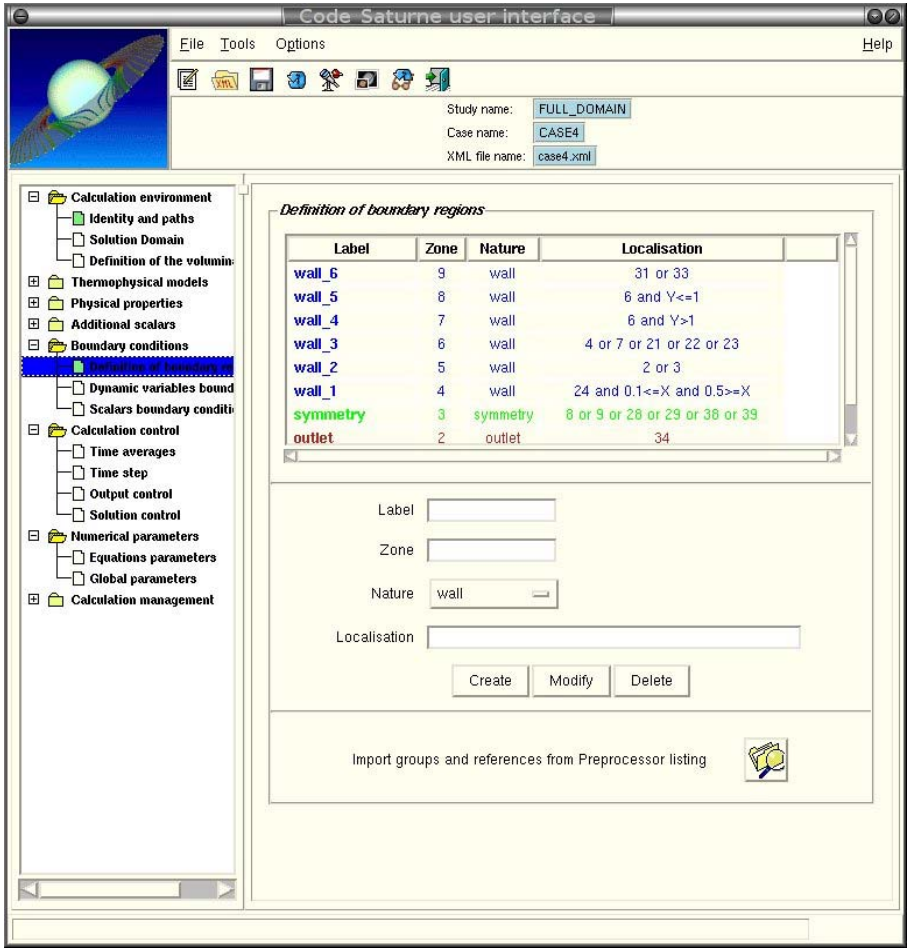
Other models

- stabilised v2f turbulence model
- rough wall boundary conditions (especially for atmospheric flows)

Graphical User Interface

Extension to new numerical features of version 1.3

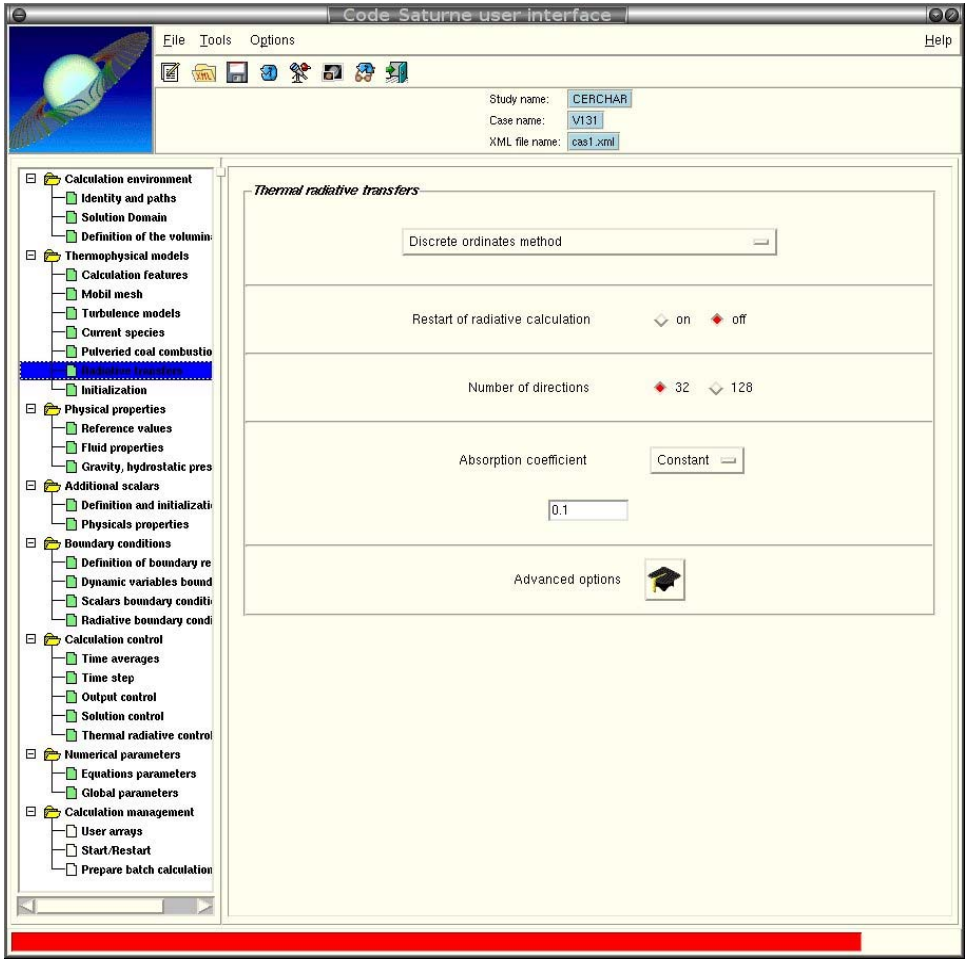
- steady-state algorithm
- ALE method
- FVM advanced output control
  - CGNS and MED output formats
  - divide/discard polyhedra
  - SYRTHES post-processing
- advanced elements selection features for initialisation and boundary conditions
- time averages



Graphical User Interface

More specific physics

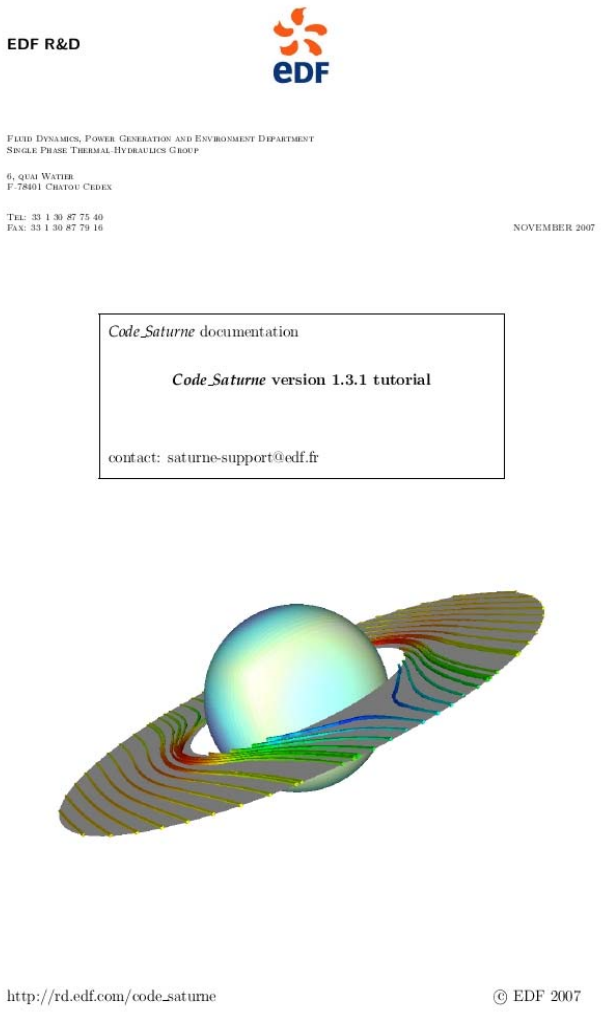
- pulverised coal combustion
  - adapted to latest features
- radiative heat transfers
  - DOM and P1 models
  - stand-alone or combined with coal combustion



Code_Saturne documentation

New *Code_Saturne* tutorial

- 5 test cases
  - basic calculation features
    - → mesh pasting
    - → time dependent boundary conditions (usclim.F)
    - → temperature dependent physical characteristics (usphyv.F)
    - → head loss (uskpdc.F)
    - → advanced post-processing (usproj.F, usdpst.F, usmpst.F, usvpst.F)
  - step by step solution description
  - pre-filled corresponding user routines
- corresponds to the programme of the *Code_Saturne* initial training sessions


EDF R&D

EDF

Fluid Dynamics, Power Generation and Environment Department
Single Phase Thermal-Hydraulics Group

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NOVEMBER 2007

Code_Saturne documentation

***Code_Saturne* version 1.3.1 tutorial**

contact: saturne-support@edf.fr

http://rd.edf.com/code_saturne

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3

Current and future developments in *Code_Saturne*

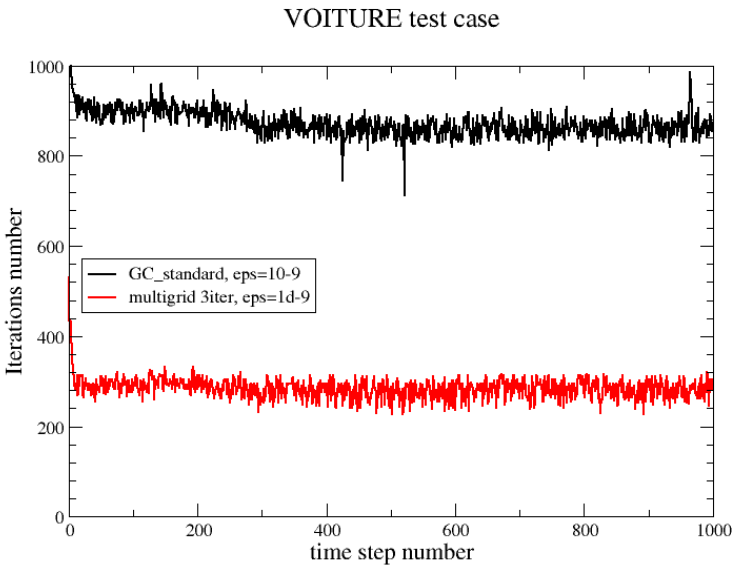
Further work on algorithmic

High Performance Computing

- further optimisation of communications
- further transfer to Kernel and parallelisation of Preprocessor

Multi-grid linear solver

- linear algebra limiting for very large systems
- current prototype based on version 1.3
  - promising results on prototype tests
  - further work needed on industrialisation and parallel treatment

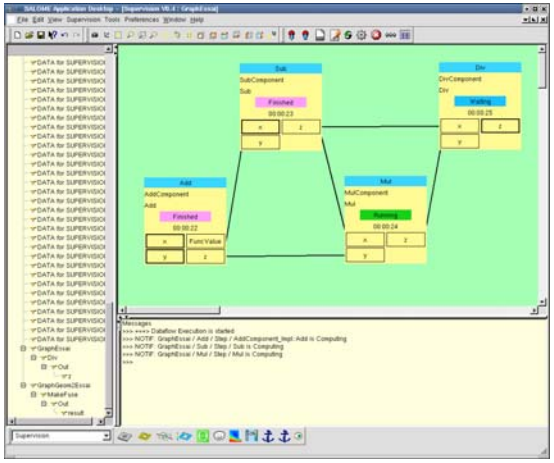


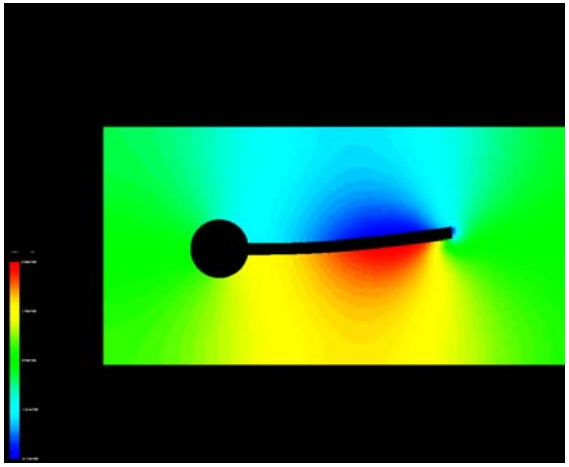
Parallel treatment of Lagrangian modelling

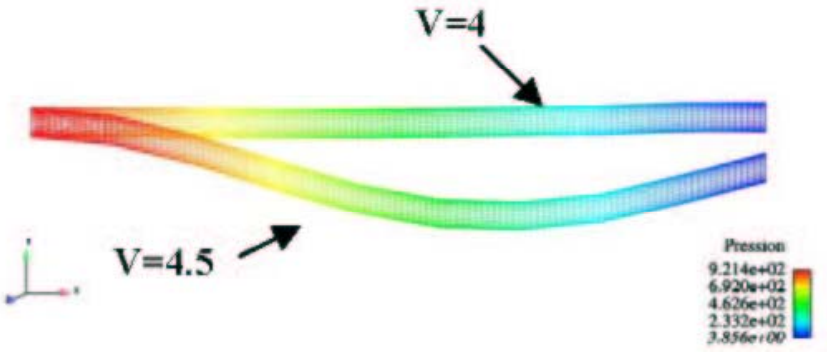
Fluid-structure interaction

Code_Saturne/*Code_Aster* coupling

- coupling *via* the Salomé platform
  - based on the YACS coupler module
  - successful test calculations in may 2007 using latest versions of *Code_Saturne* and *Code_Aster*
  - more work needed to achieve clean and industrial integration in both codes



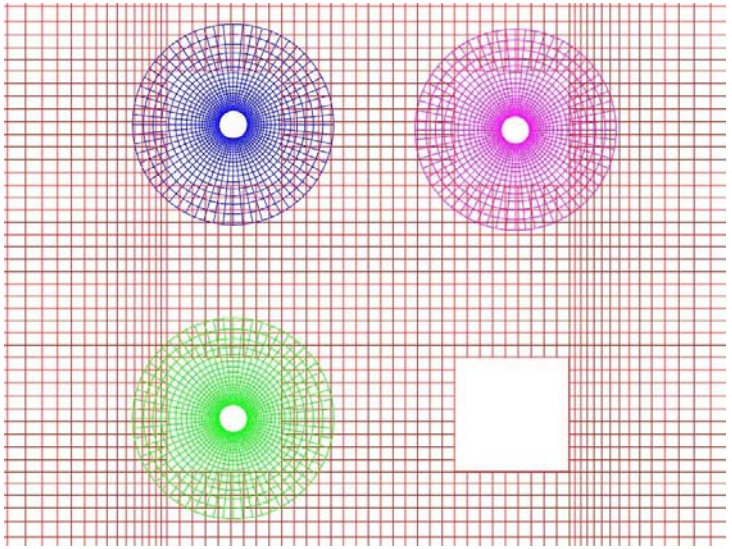




Integration of development versions

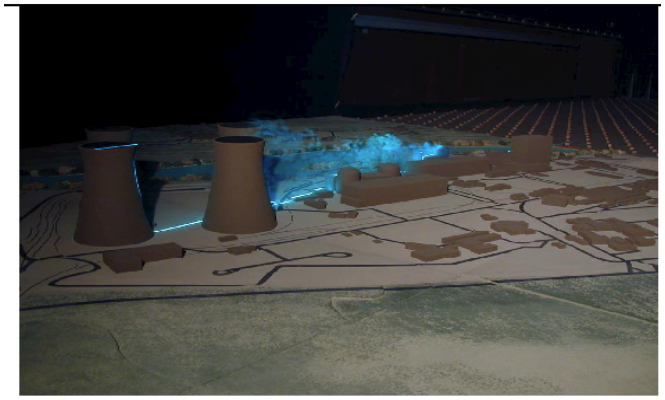
Code_Saturne/*Code_Saturne* coupling

- RANS/LES
- Chimera moving meshes
- Fluid Structure Interaction combining ALE local deformation and Chimera global movement



Mercure_Saturne atmospheric version

- step by step integration of physical capabilities



Cooling towers engineering module

Perspectives in future developments

Progress in algorithms

- opportunity of velocity/pressure coupled solver
- pseudo-compressible scheme for dilatable flows
- optimised relative precision of solvers for faster calculations

Physical modelling

- ionic mobility
- opportunity of specific module for fire-driven flows (cf. dedicated presentation)
- adaptation to simulation of flows in industrial pumps

Treatment on uncertainties

- test plugging of OpenTurns platform (open source) to *Code_Saturne*
- if convenient, triggering from *Code_Saturne* GUI